#### **Effective Programming Practices for Economists**

## **Numerical Optimization**

#### Introduction to numerical optimization

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### **Example problem**

- Criterion  $f(a,b) = a^2 + b^2$
- Parameters *a*, *b*
- Want:  $a^*, b^* = \operatorname{argmin} f(a, b)$
- Possible extensions:
  - Constraints
  - Bounds (a.k.a. box constraints)
- Optimum at  $a^*=0$ ,  $b^*=0$ ,  $f(a^*,b^*)=0$



# **Applications of numerical optimization**

- Probit, many Logit models, ...
- Fitting machine learning models
- Estimating structural models
  - Maximum likelihood
  - Method of simulated moments
- Calculating optimal policies from a structural model
- Solving utility maximization problems

# What is an optimization algorithm

- **Our definition**: A function that takes a criterion function and start parameters and returns a solution, possibly after a long time
- There are many different optimizers
- Picking the right one can make a huge difference but is hard
- Use a mix of theory and experimentation to get there

## Libraries for optimization

- There are many optimization libraries in Python
- All are a bit different
- We will use optimagic to access all of them with a unified interface
- Optimagic development started in Bonn's Open Source Economics group!

- Using optimagic
  - Overview
  - Mechanics of minimising/maximising a function
  - Picking algorithms
  - Visualizing histories
- Intuition behind different algorithms
  - Example used throughout
  - Grid search methods
  - Derivative-based methods
    - Line search
    - Trust region
  - Derivative-free methods
    - Direct search
    - Trust region